

Computational Geometry**Exercise Set 4****HS07**URL: <http://www.ti.inf.ethz.ch/ew/courses/CG07/>**Exercise 1 (10 points)**

Let $P \subset \mathbb{R}^2$ be a finite point set with no four points on a circle. The projection of the lower convex hull of the lifted point set onto the x/y -plane gives the unique Delaunay Triangulation of P . (Lifting map defined as in the lecture: $(x, y) \mapsto (x, y, x^2 + y^2)$)

What about the projection of the upper convex hull? Give a characterization in the plane.

Exercise 2 (10 points)

Find an algorithm which triangulates a monotone polygon in linear time.

Exercise 3 (10 points)

Let P and Q be two convex polygons with n and m vertices. P and Q are given as sequence of their vertices in counter-clockwise order. Find an $O(n + m)$ time and space algorithm which computes $P \cap Q$. How can you modify this algorithm to compute $P \cup Q$ instead?