

Computational Geometry**Homework 3****HS09**URL: <http://www.ti.inf.ethz.ch/ew/courses/CG09/>**Exercise 1 (10 points)**

A set P of n points in the plane is said to be in ε -general position for $\varepsilon > 0$ if no three points of the form

$$p + (x_1, y_1), q + (x_2, y_2), r + (x_3, y_3)$$

are collinear, where $p, q, r \in P$ and $|x_i|, |y_i| < \varepsilon$ for $i = 1, 2, 3$. In words: P remains in general position under changing point coordinates by less than ε each.

Give an algorithm with runtime $O(n^2)$ for checking whether a given point set P is in ε -general position.

Exercise 2 (10 points)

- a) You are given a set of n pairwise disjoint line segments. Find an algorithm to answer *vertical ray shooting* queries in $O(\log n)$ time. That is, preprocess the data such that given a query point q you can report in $O(\log n)$ time which segment is the first above q (or if there are none). Analyze the running time and the space consumption of the preprocessing.
- b) What happens if we allow intersections of the line segments? Explain in a few words how you have to adapt your solution and how the time and space complexity would change.

Exercise 3 (30 points)

Perform a small research as you did in Homework 1. Choose one of the following problems/topics to investigate.

- Additively weighted Voronoi diagrams
- Higher order Delaunay triangulations
- Halfplane range searching
- Ham-sandwich cuts
- Delaunay refinement meshing

Your report should contain

- an informal description of the problem(s) using your own words,
- a precise formal definition of the problem(s),

- a chronological list of the important results,
- the current state of the problem(s), in particular, open questions and possible future directions,
- a complete list of references.

Due date: 19.11.2009, 13h15